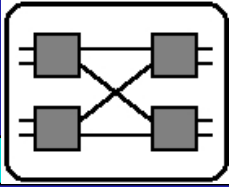


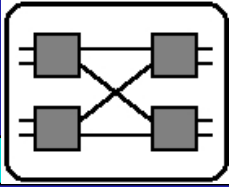
Energy Efficient, Delay Sensitive, Fault Tolerant Wireless Sensor Network For Military Monitoring

Ilker BEKMEZCI



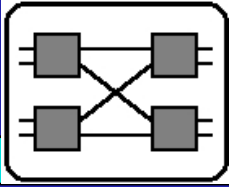
Presentation Plan

- 1. Introduction**
- 2. Literature Survey**
- 3. Newly Proposed System**
- 4. Performance Results**
- 5. Conclusion**



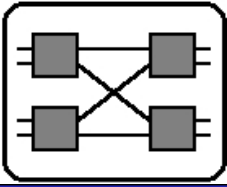
Introduction

- **In this work, a new wireless sensor network system for military monitoring is proposed.**
- **The main design considerations of the new system are**
 - **Energy consumption,**
 - **Fault tolerance,**
 - **Delay**
 - **Scalability.**



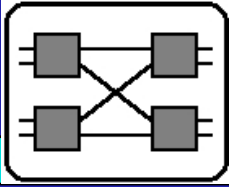
Literature Survey

- **LEACH** : LEACH assumes that all the nodes can hear each other. So LEACH is not suitable for using in large areas.
- **SMACS** : SMACS needs FDMA as well as TDMA, but sensor nodes are so tiny and limited that current sensor nodes cannot meet the requirements of SMACS.



Literature Survey

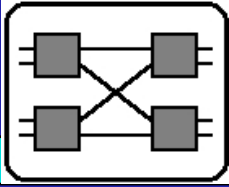
- **TRAMA or FLAMA** : It distributes slots in its contention based period. It consumes considerable amount of energy.
- **DTSM** : It is not fault tolerant.



Literature Survey

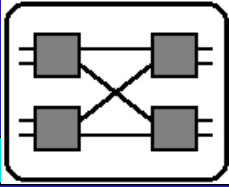
Collision based WSNs...

- **B-MAC** : Its delay and energy consumption of preamble signal is very high.
- **D-MAC** : Collision may occur, when the neighbor nodes try to send data to the same node.
- **SyncWUF** : It relies on local synchronization. Hidden terminal problem and delay are the main problems.



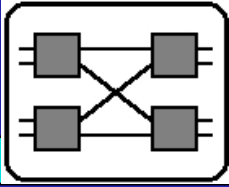
Newly Proposed System

- The most interesting assumption is the existence of high range transmitter of the sink.
- In a typical military monitoring scenario, large numbers of unattended, limited powered sensor nodes can be deployed near the borders of a base. Sensor nodes synchronize themselves to the sink directly and they organize themselves, so that, when sensor nodes detect an intruder, they send their data to a sink. In this way, soldiers can defend against the intruders.



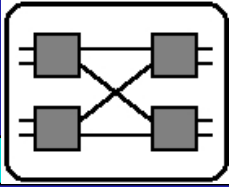
Newly Proposed System

- There are three main parts of the new system:
 - Synchronization with High Range Transmitter (SyncHRT)
 - Data Indicator Slot Mechanism (DISM)
 - Distributed Time Slot Assignment Algorithm (ft_DTSM).



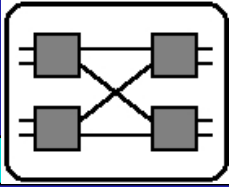
Synchronization with High Range Transmitter (SyncHRT)

- If the sink transmits its signals to a higher range, many sensor nodes can receive the beacon of the sink. Sensor nodes that can receive the beacon of the sink synchronize themselves with the sink directly.
- It uses MAC layer time stamping algorithm of FTSP (Flooding Time Sync. Protocol).



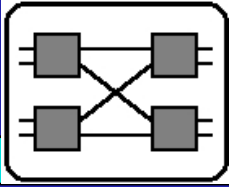
Data Indicator Slot Mechanism (DISM)

- In a tree based TDMA WSN, parents must listen to their children to check whether children have data or not.
- According to DISM, one special slot is reserved for data indication. When a sensor node senses an event or when it has data to send, it sends a signal in the data indicator slot (DIS).
- When a node needs to check its children for data existence, it only listens to DIS.

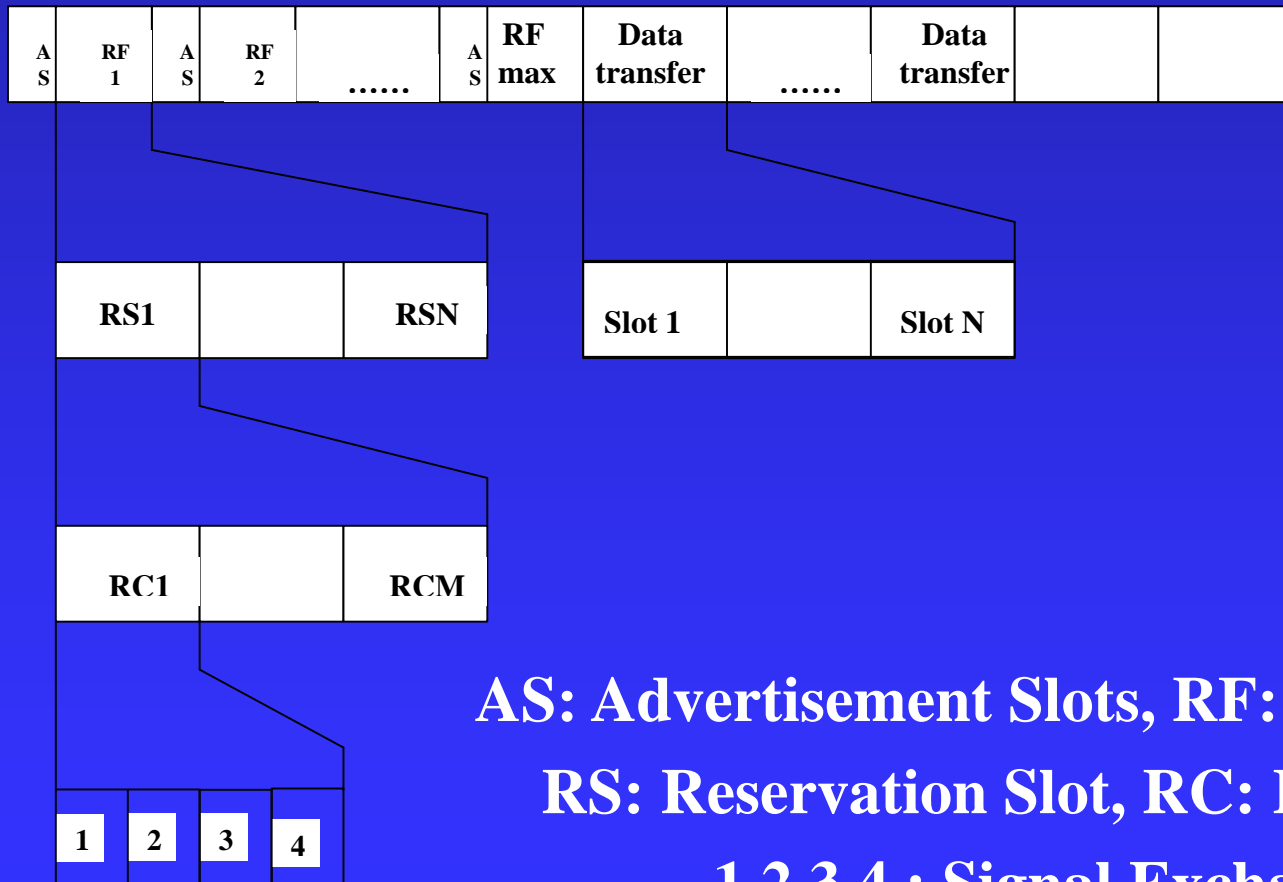


Fault Tolerant Distributed Time Scheduling Mech. (ft_DTSM)

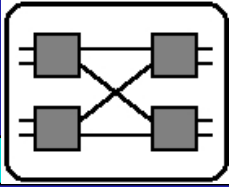
- **It assumes convergecast traffic to reduce delay.**
- **The failure of a single node does not affect the functionality of the entire network.**
- **Scalability is satisfied with the distributed structure of ft_DTSM.**



Slot Organization of ft_DTSM

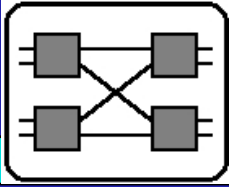


AS: Advertisement Slots, RF: Reservation Frame,
RS: Reservation Slot, RC: Reservation Cycle
1,2,3,4 : Signal Exchange Phases

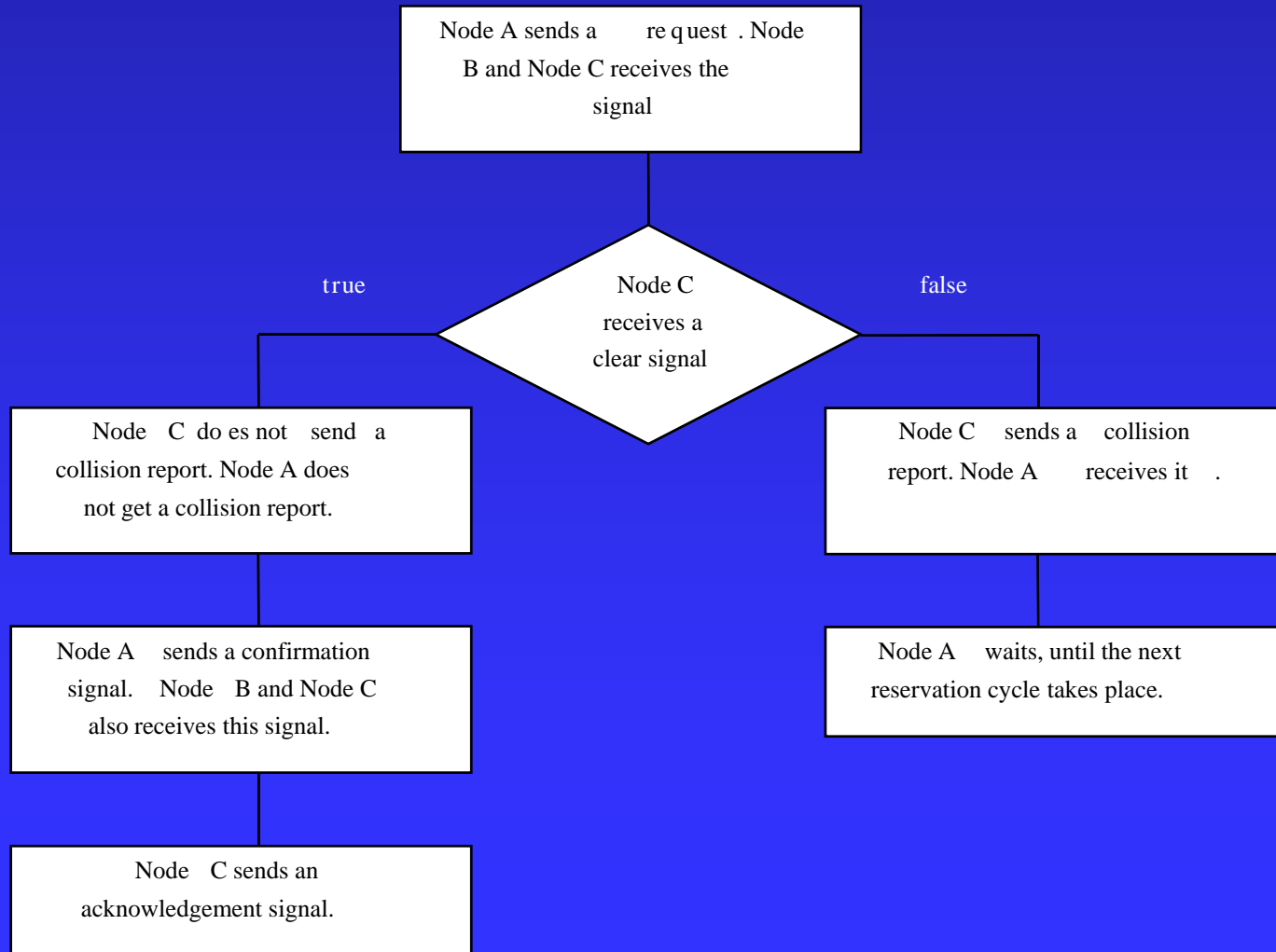


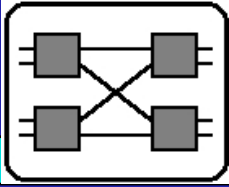
Advertisement Slots and Fault Tolerance

- A node can request a slot, if it receives adv. signal.
- If a node receives only one adv. signal, it means there is only one alternative parent, and it is not fault tolerant.
- Nodes wait for a certain number of adv. signals to create more fault tolerant structure.



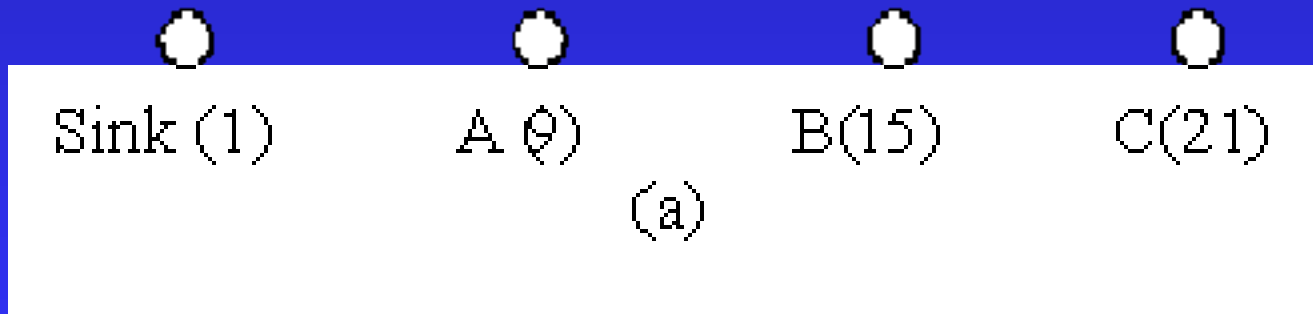
Signal Exchange



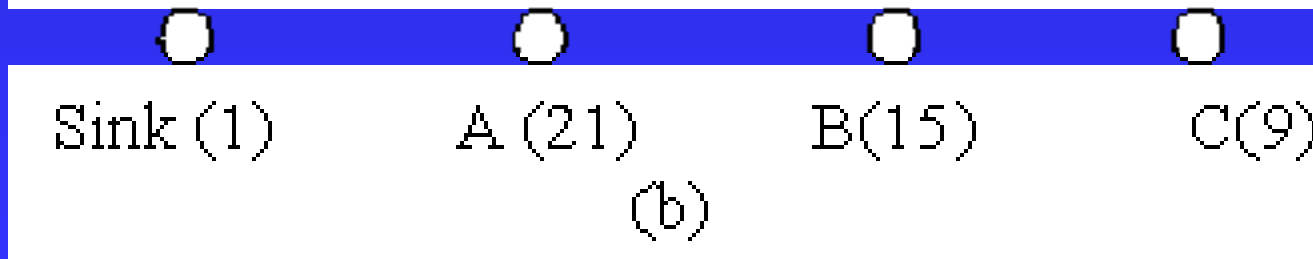


Handling Delay Problems

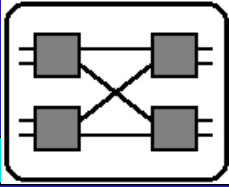
- Reducing delay is possible by the help of assigning time slots carefully.



Delay = 70 slot

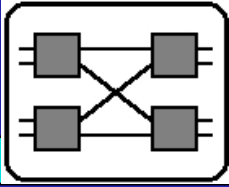


Delay = 21 slot

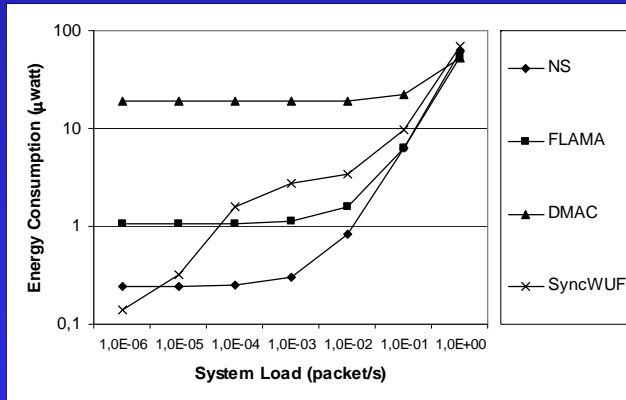


Performance Results – Energy Consumption

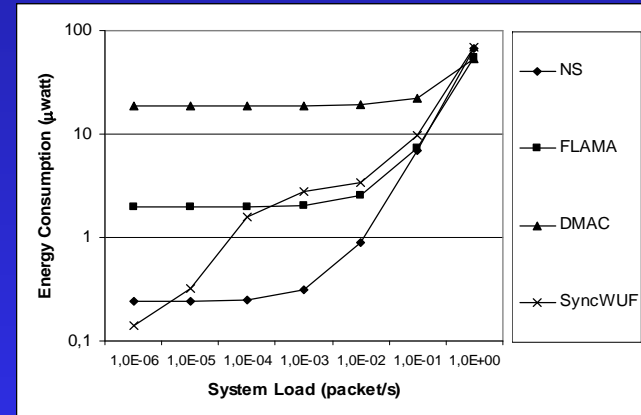
- **Energy consumption of newly developed monitoring system is compared with SyncWUF, D-MAC, and FLAMA.**
- **Energy consumption of different WSNs is investigated with analytic models.**



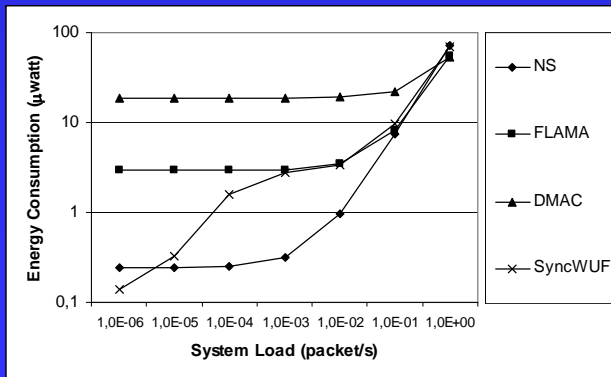
Performance Results – Energy Consumption



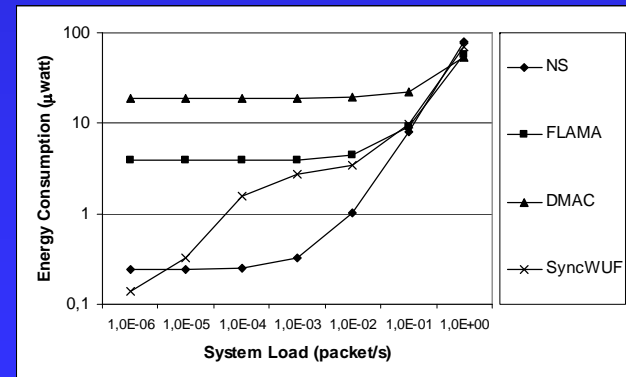
(a) Energy consumption of a node with one child.



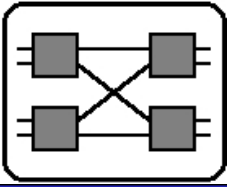
(b) Energy consumption of a node with two children.



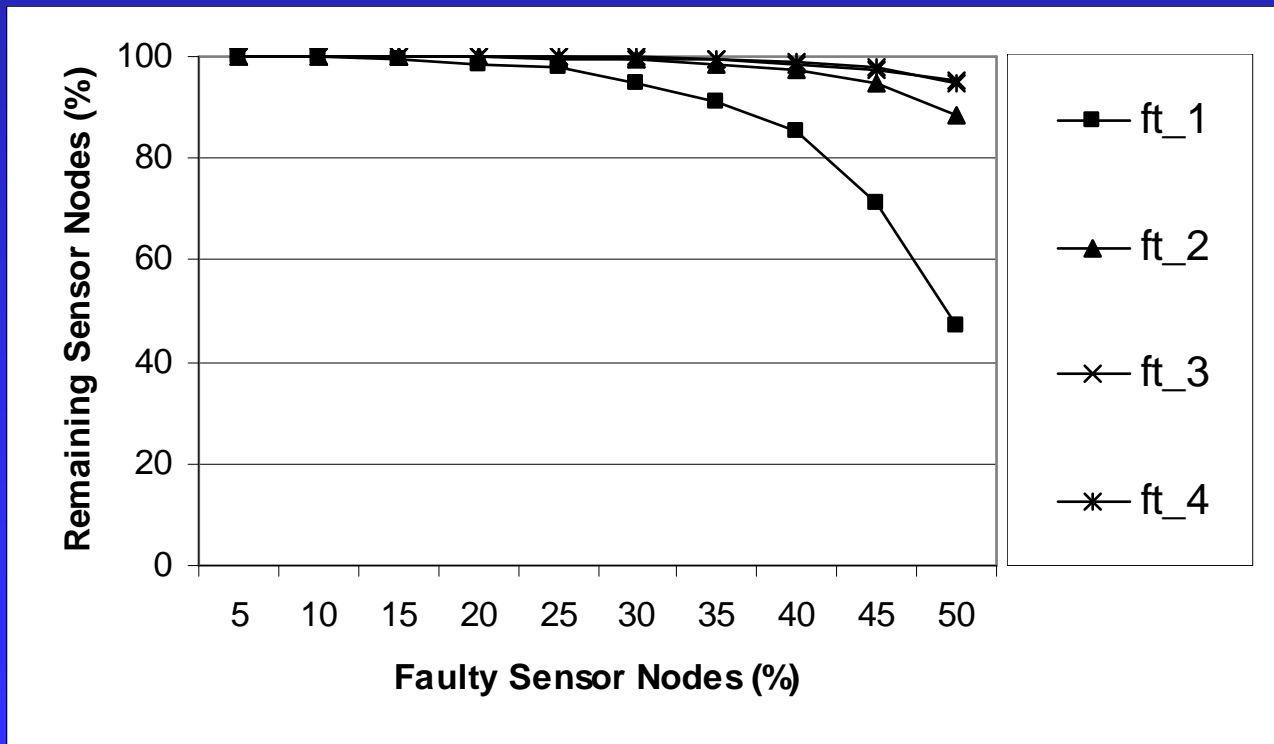
(c) Energy consumption of a node with three children.



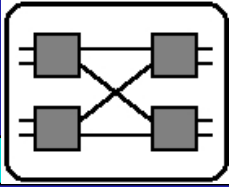
(d) Energy consumption of a node with four children.



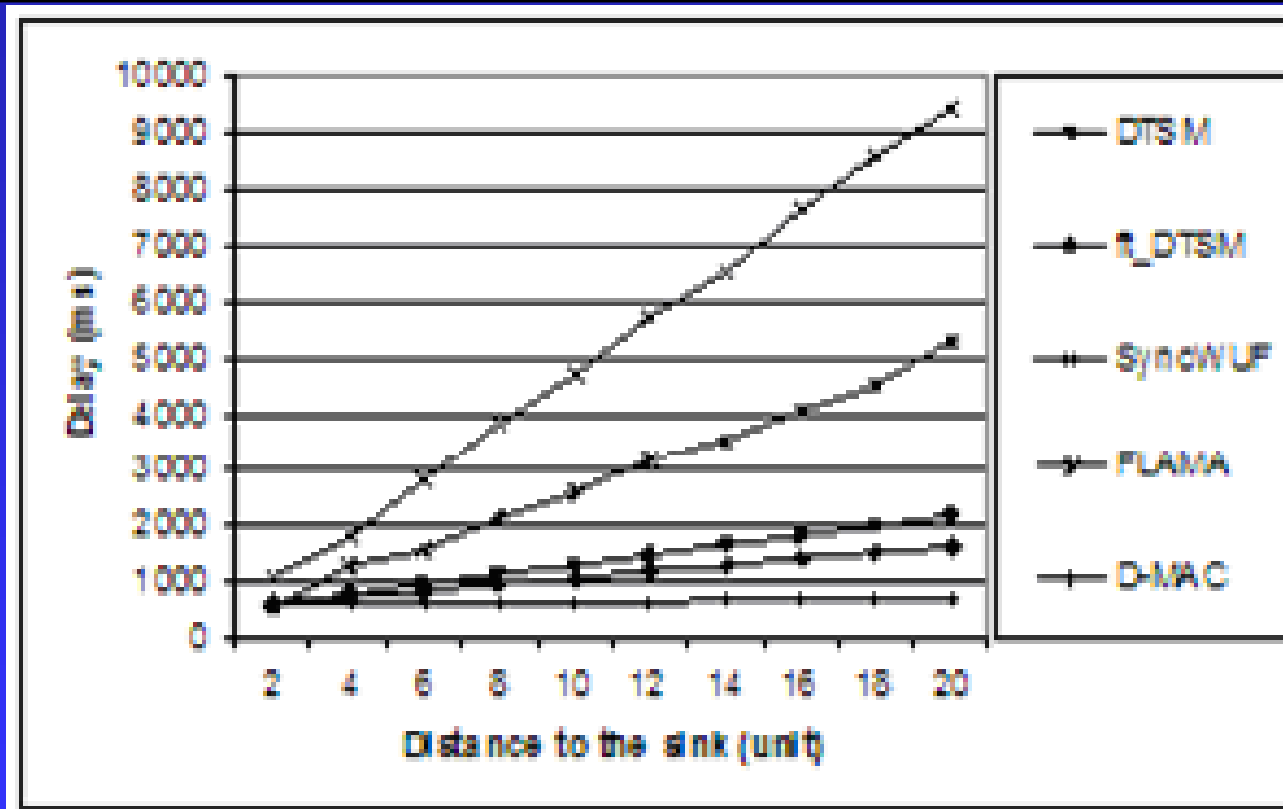
Performance Results – Fault Tolerance



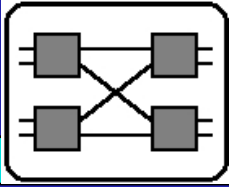
Fault tolerance of different fault tolerance parameters.



Performance Results – Delay

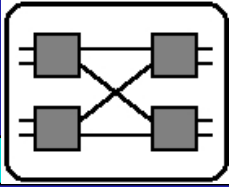


Delay performance of different systems.



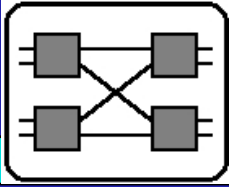
Conclusion

- **In this work, a new TDMA based wireless sensor network for military monitoring is proposed.**
- **Design objectives of the new system are energy efficiency, delay, fault tolerance and scalability.**



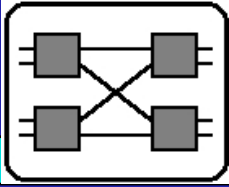
Conclusion

- Analytic energy consumption model shows that energy consumption of the new system is superior to SyncWUF, D-MAC, and FLAMA for low system loads.
- Only SyncWUF performs better than the new system, if system load is very low.



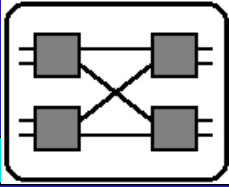
Conclusion

- While our system can produce up to 6 times lower delay than SyncWUF and FLAMA, D-MAC can produce lower delay than our system.
- Fault tolerant slot assignment mechanism can improve fault tolerance of our system.



Conclusion

- Although there may be other architectures which perform better than our system for certain performance metrics, the newly proposed military monitoring system can operate with a good optimization on energy consumption, delay and fault tolerance.



Questions

